

3v3 Futsal Challenge Rules

PLAYER REGISTRATION/CHECK IN: All players must be registered on their teams' registration form before the tournament begins. Any team or player determined by the event director to have falsified age or skill level will be dismissed from the tournament. All players must carry proof of age, i.e.: player pass, driver's license or birth certificate. All players must have a parent sign waiver and delivered to check in table prior first game.

Round Robin Play:

Divisions with 4 teams

- Top 2 teams with most points will advance to the final

Divisions with 5 teams

- Each team will play 4 games. The team with the most points wins the gold.
- There is no final

Divisions with 6 teams

- Each team will play each other. Top 2 advance to cross over semifinal.
- Winners play in the final match.
- 3rd place in each group play each other for consolation game.

Point System

Win = 3 points

Tie = 1 point

Loss = 0 points

Goal max per game for and against is 7

FORFEITS: A forfeit shall be scored as 5-0.

SPORTSMANSHIP: Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

Tie Breakers

- Head to head
- Goal Differential
- Goals Scored
- Goals Against

Ball Size

09/10 Boys Division – size 3 Futsal
06/07 Boys Division – size 3 Futsal
04/05 Boys Division – size 4 Futsal

Field Rules

All ages and teams

- Two 12min Halves with a 2min Half Time, or the game ends if a team reaches a 10-goal lead.
- **Final Match if tied:** *TEAMS WILL HAVE A 3 MINUTE "GOLDEN GOAL" OVERTIME PERIOD.* If the score is still tied, the winner is decided by shootout with the 3 players on the field at end of golden goal period.
- **The players**
 - o There are 3 field players on the court at one time
- **Goal Scoring:** A goal may be scored from a touch on the **offensive half** on the playing field.
- **Goal Arc**
 - o A player may step in the goal arc, but may NOT touch the ball while in there
 - o If a defender goes in to the arc and blocks it from going in the goal, it's a PK from the half. If the ball is not going in, it's a corner. In other words, for a PK to be awarded it has to be a denial of a clear goal scoring opportunity.
 - o If an attacker touches the ball or scores in the arc, it does not count. It's a goal kick.
 - o Ball stops or hovers in the arc – ref calls a goal kick.
 - o Habitual touches in the goal box MAY result with a Yellow Card given to offending party.
- **Penalty Kicks:** Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the midfield mark with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are *not* live balls.

- **Red Card**
 - o In the event of two yellows or a straight red card, that team will play a man down for 2 min or until a goal is scored by the opposing team, whichever comes first.
 - o Any Red Card given will go to the Tournament director to be assessed for the number of games
- **Kick Ins** (No Throw ins – indirect kicks)
- **Substitutions:** Subs are on the fly at the sub zone that is marked. Player entering must wait until player exiting the field crosses sideline.
- **Free kicks and Restarts** (kick ins, goal kicks and corner kicks)
 - o Players have 4 seconds to get the ball in play (Referees will be advised on tolerance).
 - o Players defending must be at least 5 yards away from the ball
 - o If the defensive player's goal area is closer than five yards, the ball is placed five yards from the goal area in line with the place of the penalty.
- **Kick off**
 - o Players must be 3 meters away and ball must go forward. A goal may not be scored directly from kickoff.
- **The players**
 - o There are 3 field players on the court at one time
- **Equipment**
 - o Shin guards are mandatory
 - o Futsal shoes, flat-soled shoes, or sneakers are the only acceptable footwear. **(No cleats or turf shoes are permitted)**